

Deleting Objects From a Plan or Layout

Reference Number: **KB-00196**

Last Modified: **May 3, 2024**

The information in this article applies to:



QUESTION

How can I delete specific components from my files, such as base cabinets from a single room, all of the framing, or text that may be located on a specific layout page?

ANSWER

There are a variety of ways in which objects can be deleted from your Chief Architect files, including:

- [Using the Delete Objects tool in a plan](#)
- [Using the Delete Objects tool in a layout](#)
- [Using the Delete tool](#)
- [Deleting dimensions from a single view](#) (*Applies to X16 and newer program versions*)

To use the Delete Objects tool in a plan

1. Select **Edit > Delete Objects**  from the menu.

2. In the **Delete Objects** dialog that displays, select the appropriate option under **Delete Scope** and check the appropriate boxes next to the categories you wish to delete.

Note: The Delete Objects tool will not delete CAD objects or schedules drawn in cross section/elevation views or CAD details.

Delete Objects ×

Delete Scope _____

All Floors
 All Rooms On This Floor
 Single Room
 Select All
 Clear All

Objects _____

<input type="checkbox"/> Added Lighting	<input type="checkbox"/> Doors	<input type="checkbox"/> Piers
<input type="checkbox"/> Architectural Blocks	<input type="checkbox"/> Dormers	<input type="checkbox"/> Plants
<input type="checkbox"/> Cabinets, Base	<input type="checkbox"/> Electrical	<input type="checkbox"/> Roof Planes
<input type="checkbox"/> Cabinets, Full Height	<input type="checkbox"/> Fireplaces	<input type="checkbox"/> Roof Baseline Polylines
<input type="checkbox"/> Cabinets, Shelves/Partitions	<input type="checkbox"/> Fixtures	<input type="checkbox"/> 3D Solids
<input type="checkbox"/> Cabinets, Soffits	<input type="checkbox"/> Furniture	<input type="checkbox"/> Slab Surfaces
<input type="checkbox"/> Cabinets, Wall	<input type="checkbox"/> Geometric Shapes	<input type="checkbox"/> Stairs/Ramps/Landings
<input type="checkbox"/> Cameras, Saved	<input type="checkbox"/> Hardware	<input type="checkbox"/> Terrain Objects
<input type="checkbox"/> Corner Boards/Quoins	<input type="checkbox"/> Images/Billboards	<input type="checkbox"/> Windows
<input type="checkbox"/> Custom Ceilings	<input type="checkbox"/> Millwork	<input type="checkbox"/> Wall Hatching
<input type="checkbox"/> Custom Countertops		

CAD _____

<input type="checkbox"/> 2D CAD	<input type="checkbox"/> Construction Lines	<input type="checkbox"/> Pictures
<input type="checkbox"/> 3D CAD	<input type="checkbox"/> Dimensions, Automatic	<input type="checkbox"/> PDF
<input type="checkbox"/> Text	<input type="checkbox"/> Dimensions, Manual	

Framing _____

<input checked="" type="checkbox"/> Bearing Line	<input checked="" type="checkbox"/> Direction Lines	<input checked="" type="checkbox"/> Roof Framing
<input checked="" type="checkbox"/> Ceiling Framing	<input checked="" type="checkbox"/> Floor Framing	<input checked="" type="checkbox"/> Roof Trusses
<input checked="" type="checkbox"/> Custom Ceiling Framing	<input checked="" type="checkbox"/> Other Framing	<input checked="" type="checkbox"/> Wall Framing
<input checked="" type="checkbox"/> Deck Framing		

Schedules _____

<input type="checkbox"/> Cabinet Schedules	<input type="checkbox"/> Framing Schedules	<input type="checkbox"/> Room Finish Schedules
<input type="checkbox"/> Door Schedules	<input type="checkbox"/> Furniture Schedules	<input type="checkbox"/> Wall Schedules
<input type="checkbox"/> Electrical Schedules	<input type="checkbox"/> Note Schedules	<input type="checkbox"/> Window Schedules
<input type="checkbox"/> Fixture Schedules	<input type="checkbox"/> Plant Schedules	<input type="checkbox"/> Custom Schedules

Walls _____


<input type="checkbox"/> Fencing	<input type="checkbox"/> Pony Walls	<input type="checkbox"/> Railing
<input type="checkbox"/> Foundation Walls	<input type="checkbox"/> Room Dividers	<input type="checkbox"/> Retaining Walls
<input type="checkbox"/> Other Walls		

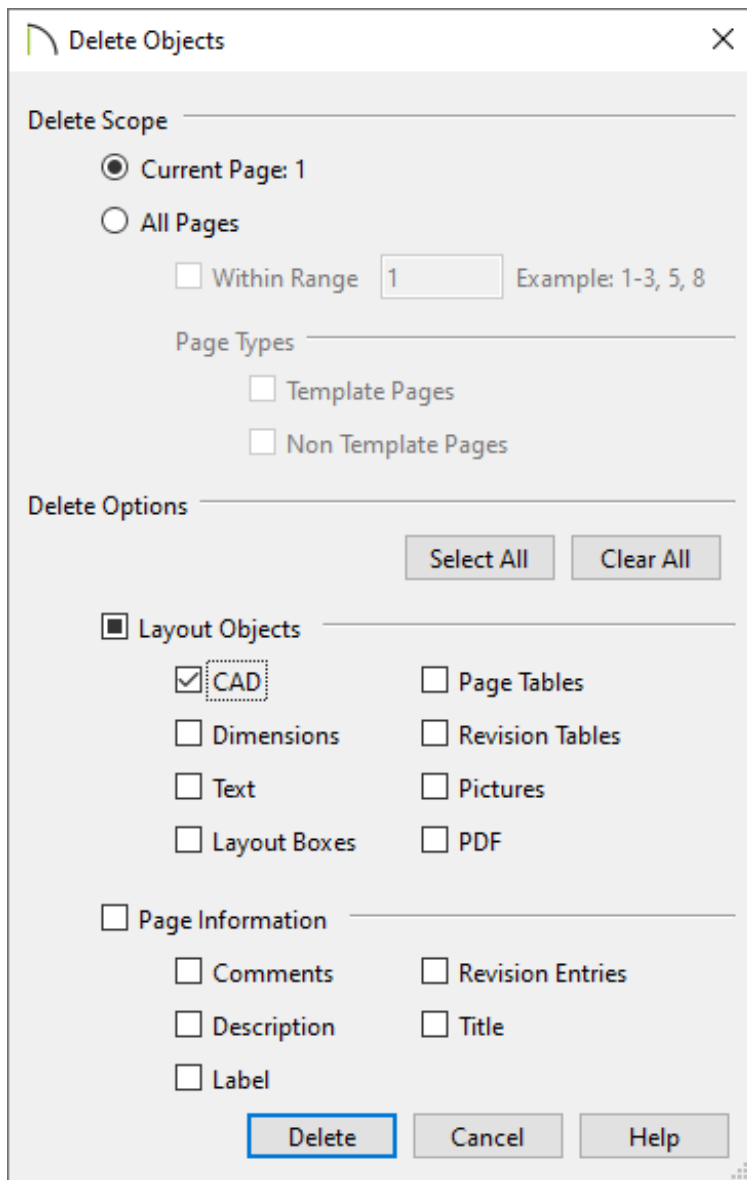
Delete
Cancel
Help

- Choose **Single Room** to delete objects only in rooms on the current floor that you specify, choose **All Rooms on This Floor** to delete objects in all rooms on the current floor, or choose **All Floors** to delete objects on all floors in the plan.

- Check the box beside any heading to select all of the categories within it; clear the box beside a heading to deselect all of its categories.
 - Click the **Select All** button to check the boxes beside all of the categories or click the **Clear All** button to uncheck the boxes beside all of the categories.
3. With the dialog still open, click in a room or area in your plan to delete objects from the selected categories, or select the **Delete** button at the bottom of the dialog.




To use the Delete Objects tool in a layout

1. From a layout file, select **Edit> Delete Objects**  from the menu.
2. In the **Delete Objects** dialog that displays, select the appropriate option under **Delete Scope** and check the appropriate boxes next to the categories you wish to delete.




- Choose **Current Page** to delete objects from the current layout page or choose the **All Pages** option to delete content from either all pages, or from a specific range of pages.
 - Check the box beside any heading to select all of the categories within it; clear the box beside a heading to deselect all of its categories.
 - Click the **Select All** button to check the boxes beside all of the categories or click the **Clear All** button to uncheck the boxes beside all of the categories.
3. With the dialog still open, click in the layout to delete objects from the selected categories, or select the **Delete** button at the bottom of the dialog.

To use the Delete tool

1. Using the **Select Objects**  tool, click on an object or a selection of objects you wish to delete.
2. With the object(s) selected, navigate to **Edit> Delete**  from the menu, click on the **Delete**  Edit tool, or press the **Delete** key on your keyboard.


To delete dimensions from a single view*


**Applies to X16 and newer program versions.*



1. Access the view that you would like to delete dimensions from.
2. In the desired view, navigate to **CAD> Dimensions> Delete Dimensions**  to delete all of the dimensions in the current view.

Note: If you attempt to delete dimensions that are populated automatically and the Auto Refresh setting is enabled, you may be prompted with a Question dialog asking if you would like to turn off Auto Refresh Dimensions to continue with the deletion process. Choose Yes or No to proceed.

MORE INFORMATION

- Although objects on locked layers cannot be selected, most can nevertheless be deleted using the Delete Objects dialog.
- In any 3D view, select **3D> Delete Surface** , then click a surface in the view to temporarily remove the surface from the current view without permanently affecting the object.
- A variety of objects in the program can be generated automatically, including roofs, the foundation, and framing. Automatically generated objects cannot be deleted unless the automatic creation option is disabled.
- Objects are deleted if the floor they are placed on is deleted.


- All temporary CAD points in the current view can be deleted at once by navigating to **CAD> Points> Delete Temporary Points** . In plan view, this tool will delete all temporary points on all floors.

You can also press the **Delete** key when the **Select Objects**  tool is active and nothing is selected to delete the points one by one; however, **Delete Temporary Points**  can save time when there are many points.

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Related Articles

 [Changing an Object's Layer \(/support/article/KB-00645/changing-an-object-s-layer.html\)](/support/article/KB-00645/changing-an-object-s-layer.html)

 [Creating Custom Templates from Existing Projects \(/support/article/KB-03094/creating-custom-templates-from-existing-projects.html\)](/support/article/KB-03094/creating-custom-templates-from-existing-projects.html)

 [Group Selecting Objects \(/support/article/KB-00623/group-selecting-objects.html\)](/support/article/KB-00623/group-selecting-objects.html)



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