Controlling the Display of the Crosshairs

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The information in this article applies to:



QUESTION

When drawing in Chief Architect, I am used to my mouse pointer being a precision crosshair. It is instead displaying as a regular pointer or a text cursor.

What do I need to do to get the crosshairs back?

ANSWER

Display properties relating to the crosshairs are controlled within the program's preferences.

To control the display of the crosshairs

Select Edit> Preferences pref

2. On the EDIT panel of the **Preferences** dialog that opens:

\square	Preferences				Х
~	Appearance Colors Library Browser Text Pattern Editor General File Management Folders Ruby New Plans Unit Conversions	Crosshairs Color: Width: Size: Apartura Siza:	Enable in Plan a Enable in Ortho Synchronize wit 1 100%	nd Cross Section/Elevation Views graphic and Perspective Views :h Cursor Scaled Pixels of Window Width	
~	Time Tracker Architectural CAD Edit Coordinate System Behaviors Snap Properties Master List Render Ray Trace Video Card Status Reset Options	Selection Edit Handle Size: Edit Handle Tolerance: Marquee Selection	4 1 Show Start and Size: 12 ● Select Intersecte ○ Select Containe ○ Select Objects b	Scaled Pixels Scaled Pixels End Indicators Scaled Pixels ed Objects ed Objects by Center	

- Check **Enable in Plan and Cross Section/Elevation Views** to use a crosshair cursor in floor plan, cross section and elevation views. This option is checked by default.
- Check **Enable in Perspective Views** to use a crosshair cursor in perspective camera views and overviews.
- When **Synchronize with Cursor** is checked, the mouse pointer and crosshairs always move together on screen. If you feel that they do not keep up with your mouse movements, try unchecking this option.
- Click the **Color** bar to open the **Select Color** dialog and specify the color of the crosshairs.
- Specify the **Width** of the crosshairs lines, in Scaled Pixels.
- Crosshair Size is specified as a percentage of the view Window Width. Specify the
 Size as 100% to extend the crosshairs across the entire screen.
- Set the **Aperture Size**, measured in Scaled Pixels. The aperture is the space where the crosshairs meet. A value of 0 makes the crosshairs meet at a point.

Larger numbers leave a gap in the center.

3. Once you have made any desired changes to the display of the crosshairs, click **OK** to apply and close the dialog.

Note: Crosshairs can quickly be toggled on/off by navigating to View> Crosshairs. This toggle is associated with the "Enable..." checkboxes mentioned above, so if you toggle crosshairs off while in a plan view, they will also be disabled in cross section/elevation views; however, the crosshairs toggle/setting for orthographic and perspective views is separate.

Related Articles

- Changing Marquee Selection Modes (/support/article/KB-00130/changing-marqueeselection-modes.html)
- <u>A Restoring the Size/Position of the Side Windows (/support/article/KB-00654/restoring-the-size-position-of-the-side-windows.html</u>)
- Understanding Persistent Pointer Icons (/support/article/KB-03143/understandingpersistent-pointer-icons.html)



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