Designing a Custom Drop-in Tub Enclosure

Reference Number: **KB-01264**Last Modified: **February 19, 2025**

The information in this article applies to:



QUESTION

I need to create a tub deck surround for a drop-in tub. How can I achieve this?



ANSWER

In Chief Architect, we have a number of drop-in tub symbols that can be placed in plans, as well as a number of tools to create a surround. In this article, we will create an enclosure using half-walls and a custom countertop.

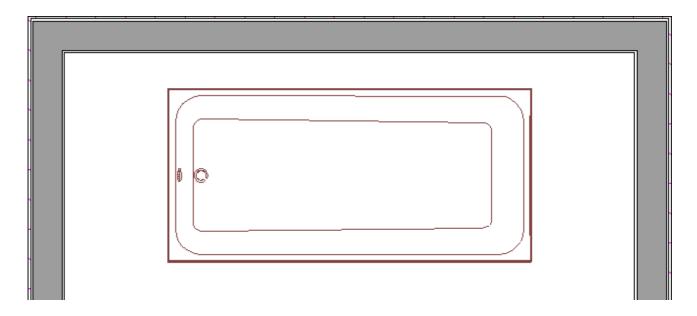
Note: Half-walls are used in this resource to produce accurate framing for the tub enclosure. If framing is not needed, consider following the instructions in <u>Video # 10125 - Creating a Bathtub Platform</u>

(https://www.chiefarchitect.com/videos/watch/10125/creating-a-bathtub-platform.html).

To place a drop-in tub

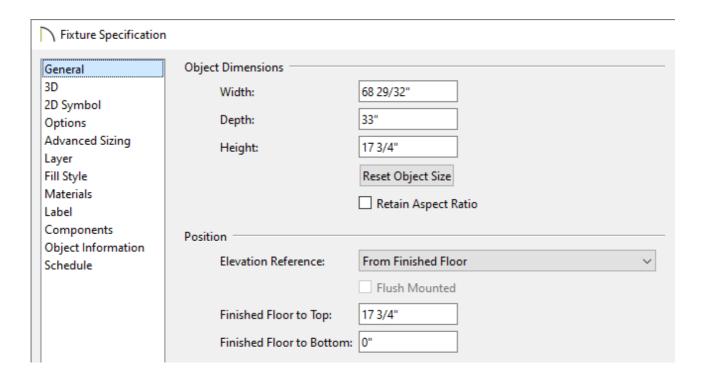
- 1. Navigate to View> Library Browser if the library isn't already open, and browse to Chief Architect Core Catalogs> Architectural> Plumbing Fixtures> Bathtubs> Drop-In Tubs.
- 2. Select one of the drop-in tubs, then click once in the plan to place the selected tub.

In this example, we are using the Standard Tub from the library.



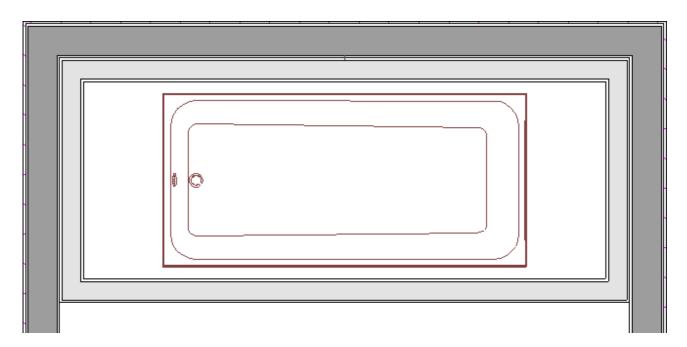
3. Keeping the tub selected, click the **Open Object** edit tool, and in the **Fixture Specification** dialog that displays, take note of the size and elevation of the tub, then click **OK**.

This would also be a good time to make changes to the size and elevation of the tub if different values are desired. However, in this example, the values are unchanged.



To create the enclosure

1. Navigate to **Build> Wall> Straight Half-Wall** from the menu, then draw an interior rectangle that will serve as the supportive enclosure for the tub.



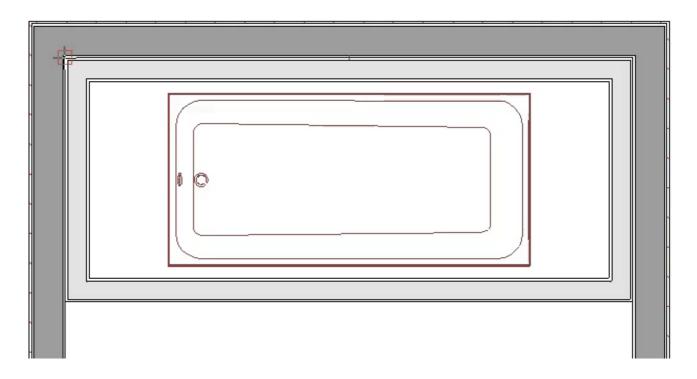
Note: If you have difficulty drawing half-walls directly beside other walls, try drawing them in a separate area of the room, away from other walls, then move them into place using their Move edit handles.

- 2. Using the **Select Objects** tool, select one of the half-walls, click the **Open Object** edit tool, and in the **Railing Specification** dialog that displays:
 - Railing Specification Railing General Structure 16 5/8" Height: Roof Foundation Newels/Posts Wall Types Width: Use Wall Width Wall Cap Wall Covering 36" Height: Rail Style Horizontal Offset: 0" Newels/Balusters Rails Bottom Offset: Layer Spacing Method: Automatic Materials Label Max Spacing: 96" On Center Components Object Information Type: Square Library... Schedule Balusters 1 1/2" Width: Spacing: On Center Type: Square Library...

- On the Wall Cap panel, select the Wall Cap Profile if one is specified, then click the **Delete** button.
- On the Newels/Balusters panel, set the desired Height of the half-wall. Make sure to account for the thickness of the top surface that will be created a bit lower in this article.

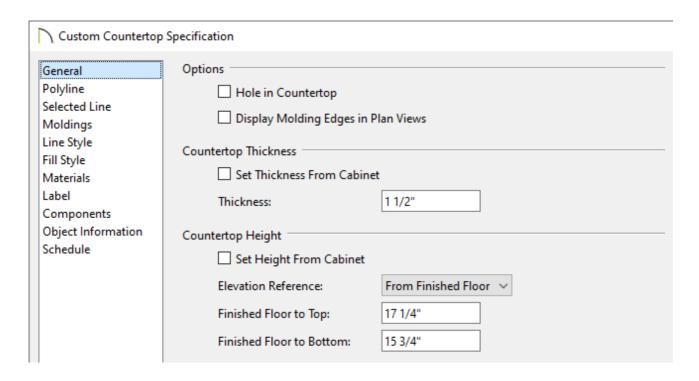
In this example, we have set the Height to 16 5/8".

- On the Materials panel, select the Exterior Wall Surface component, click the Select Material button, and choose a material from the library to apply to the wall's exterior surface.
- Click **OK** to confirm the changes and close the dialog.
- 3. Perform this same procedure for the three remaining walls.
- 4. We are now ready to construct the top surface of the enclosure. Select **Build> Cabinet> Custom Countertop** from the menu, then click and drag to create a rectangle that encompasses the tub and the four half-walls.



5. Once the countertop is placed, select it using the **Select Objects** tool, click the **Open Object** dedit tool, and in the **Custom Countertop Specification** dialog

that displays:



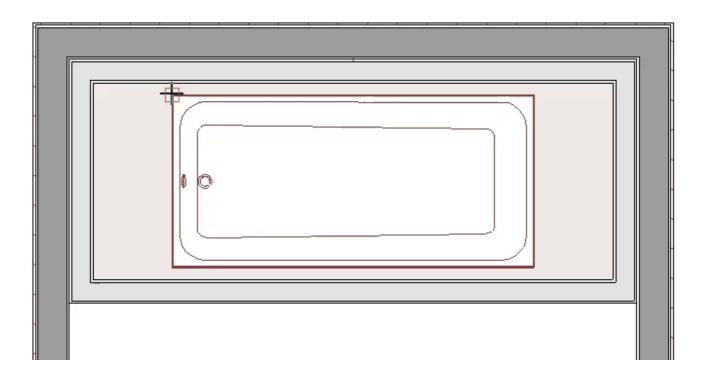
 On the General panel, uncheck Set Thickness From Cabinet and specify a desired Thickness.

In this example, a Thickness of 1 1/2" is specified.

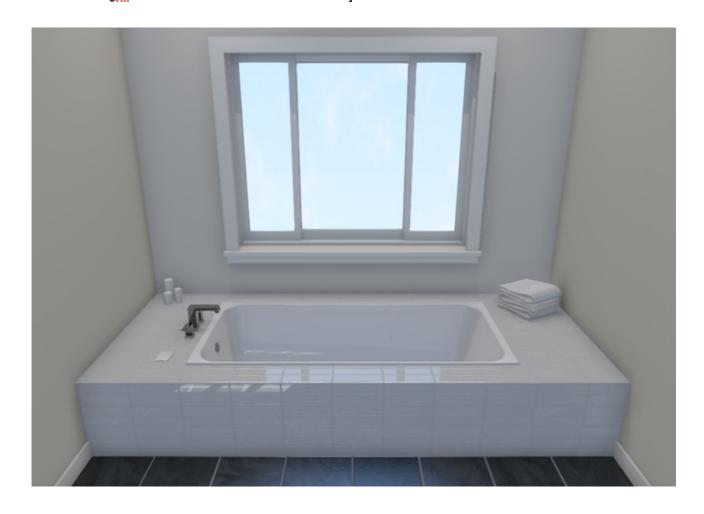
 Uncheck Set Height From Cabinet and specify the Finished Floor to Top/Bottom value.

In this example, the Elevation Reference is set to From Finished Floor, and the Finished Floor to Bottom value is set to 15 3/4".

- \circ Change the material of the countertop on the Materials panel.
- Click **OK** to confirm the changes and close the dialog.
- 6. Navigate to **Build> Cabinet> Custom Counter Hole** and create a hole that spans the width and depth of the tub.



7. Lastly, add a faucet, along with any additional fixtures and accessories from the **Library Browser**, generate framing using the **Build Framing** or **Build All Framing** tool, then take a **Camera** view to see the results.



- ## Creating a Steam Shower (/support/article/KB-02820/creating-a-steam-shower.html)

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